

# Lee County Parks & Recreation Department

## 2006 FOOTBALL RULES

### A. AGES/LEAGUES

1. The Age control date is age prior to September 1 ,2006.
2. To participate in contact football, a child must be at least 5 years old before September 1 of the current year (exception parent coaches) and not turn 13 years old before September 1 of the current year.
3. There will be Four (4) age leagues, 5-6, 7-8, 9-10, and 11-12.
4. Only the head coach and 2 assistants will be guaranteed his son(s) in the draft.

### B. LEAGUE RULES

1. A team must clean their entire area after the game. Please ask your parents to help keep the park clean as well. Put litter in its place. You will forfeit your next game if LCRD has to clean your teams' mess.
2. A team must have at least 9 players to start the game.
3. A team must play with equal amount of players on the field, ex. If one teams has less, both teams must play with less.
4. All players who attend 50% of the team practices must play at least one full quarter either offensively, defensively or both. All players who are dressed out, but will not play, due to participation or discipline, must be brought to the attention of the Director and the opposing coach. Failure to comply will result in a 1<sup>st</sup> warning, and then head coach 1 game suspension.
5. Only the head coach has the right to consult the official and/or call a time out.
6. All players not in the game must remain on the bench, in between the 30 yard lines.
7. **ONLY** the players, coaches and the chain crew are allowed on the sidelines. This will be **MANDATORY**.
8. Players and coaches must remain between the 30-yard lines during the game.
9. Practices: LCRD can overrule a practice site and time. Coaches must practice at least 2 times a week and no more then 4 times a week for at least 1-hour and no more than 2 hours at a time.
10. Failure to comply with rules will result in suspension.
11. Any player injured must leave the game for at least one play.

### C. WEIGHT LIMIT

Weight limits are for the offensive backs, eligible ends, kick off receivers and punt receivers.

**MINI: 75 PEE WEE: 110 MITE: 130 MIDGET: 145**

**All-stars PEE WEE: 90 MITE: 110 MIDGET 135**

1. No player can participate in the league until he has passed an official weigh in by the LCRD Staff. Official Weigh in will be as follows REGISTRATION, OPENING DAY, and a specific MID-SEASON DATE. Any player may be chosen, or can choose to reweigh only on those dates.
2. Any player that exceeds the weight limit is required to wear a RED STRIPE on their helmet that is visible to the officials and the other team.
3. Penalty for violation of the weight limit rule is forfeiture, head coach 1<sup>st</sup> WARNING, 2<sup>nd</sup> suspended for 1 game.
4. No player exceeding the weight limit for a ball carrier may be placed in the position as a punter.
5. Anyone who cannot carry the ball is not eligible to advance the ball on a fumble, interception, or pass, etc. The ball becomes dead at the time of recovery.

### D. THE GAME/TIME LIMITS

1. Games will be played on an 80-yard by 40-yard field.
2. Games will consist of four 10-minute quarters. Each team will be allowed 3-timeouts per half. Half time will be 5 minutes in length. The clock will run continuously with the exception of the last 2-minutes of the game AND on extra point attempts.
3. At the end of regulation, if the score is tied the Kansas City Rule will be in effect. Both teams have a chance to line up on the 15, 4 plays to score and get extra points. If no one scores, repeat until someone scores.
4. No protest will be allowed. All rule interpretations will be decided upon before the game resumes.
5. ALL major penalties will be 10-yards.
6. A 35-second clock will be used for delay of game penalties in all age leagues.
7. 5-6, 7-8, 9-10 No Nose Guard allowed.
8. The ball will be kicked from the 30-yard line for the 9-10 and 11-12 age groups.
9. The ball will begin on the 20-yard line for the 5-6 and 7-8 age groups.

10. PUNTS: In the 5-6 & 7-8, the ball will be moved forward 20-yards, or half the distance to the goal, in punting situations. In the 9-10 year old league, there will be NO rushing the punter. Neither the offense nor defense may move until the ball is in the air.
11. Any rule not covered here will be referred to in the GHSA Rule Book.
12. In the Result of a League Tie, the winner will be determined first by head to head, then by a Play-Off Championship Game.

#### E. EQUIPMENT

1. Shoes are mandatory for all players. Shoes with rubber molded cleats or soft-soled shoes will be allowed. No shoes with detachable type cleats will be allowed. No Steel Spikes!
2. Each player must wear a full uniform as issued by the LCRD.
3. Mouthpieces are REQUIRED to be attached to face mask of all players in the game. A 5-yard penalty will result for mouthpiece violation.
4. ALL equipment must be collected by the Head Coach at the conclusion of the season and turned back in to the Recreation Department. Head Coach will get a form close to the end of the season that must be filled out. Failure to return equipment will result in a charge to the player who did not return equipment. Head Coaches will be responsible for turning in a list of all players who do not return issued equipment.

#### EXTRA POINTS

1. 1-point awarded if run in from the 3-yard line.
2. 2-points awarded if run in from the 5-yard line.
3. 2-points awarded if passed in from either the 3 or 5-yard line.

#### F. COACHES

1. Any coach ejected from a game MUST sit out the next scheduled game. If ejected twice the coach will be suspended for the remainder of the season.
2. 2-Coaches may be on the field at a time in the 5-6 year old league and 1-coach can be on the field in the 7-8 year old league. 1-coach for 9-10, no coach on 11-12. Coaches must be 5 yards or more deeper than the deepest back. Barking at a referee while on the field will result in your team losing the privilege of having a coach on the field.

3. Arguing with a Referee, parent, staff member, or anyone of that nature will not be tolerated. Ejection.
4. **The assistant coach must attend ALL games and 75% practices unless emergency or cleared with Recreation Director. Failure to comply with this rule results in head coach 2 game suspension.**
5. **Unsportsmanlike conduct will not be tolerated.**
6. All-Star coaches will be selected by LCRD with preferences given to league records and consideration of coach conduct.

G. 5-6 TACKLE ITEMS

1. 5-6 league games will consist of Four 10-minute quarters with a continuous clock EXCEPT on extra point attempts explained above. 3 timeouts per half will be allowed for each team.
2. 35 second clock for delay of game, with a penalty of 10 yards. Violating the delay of game rule excessively will result in a loss of down.
3. Fumble: The ball is live until possession is gained. The team must fall on the ball.
4. When snapping the ball, if the ball is dropped, it is "live" the defensive or the offensive team has to fall on the ball and does not advance.
5. Defense may not line up over center.
6. No Blitzing.
7. 2-Coaches may be on the field at a time in the 5-6 year old league. Once the play has been called the coach must step away from the players, 5 yards or more. A coach may not attempt to help the players move and run.
8. ALL players must wear the proper equipment discussed above.
9. The length of the field will be 60-yards.
10. Each team has four downs. A punt will result in moving the ball down field 20-yards or half the distance to the goal.
11. The Recreation Director in conjunction with the Head Coaches will have the option of changing any of these rules if deemed necessary.

Please remember that our main objective is providing a quality recreational experience for EVERY youth that participates in our program. Children come first. Every child is a part of your team, and is here to learn.